

Youth Success

PROGRAM OVERVIEW

PROGRAM PILOT

ENACTUS QUEEN'S PRESENTS: YOUTH SUCCESS SET YOUR STUDENTS UP FOR SUCCESS

Overview

- Youth grades 9-12 receive in-person or virtual innovation training from Enactus Queen's
- Enactus Queen's has the capacity to run two taster sessions outlined below
- Enactus Queen's students are trained by the Queen's Innovation Centre

Program Benefits

- Increase in creativity, leadership, problem-solving, collaboration, and critical-thinking skills
- Increase in entrepreneurial mindset and confidence
- Increased familiarity and interest in post-secondary opportunities

Introduction to Innovation Session (1 hr)

Pre-Reading: "[The Spirit of Entrepreneurship at Queen's](#)" - Queen's Journal

Part 1: Innovator's Mindset and Skillset

- Students will identify key characteristics of successful innovators and discuss their own innovative abilities and areas for improvement

Part 2: Where do successful innovations come from?

- Students will explore examples to demonstrate that the best ideas come from needs, and students will brainstorm problems or needs that they might have an interest in solving

Part 3: The Elevator Pitch

- Students will brainstorm a solution to a problem and practice delivering an elevator pitch to their peers and teacher

Design Thinking Session (1 hr)

Pre-Reading: "[What is Design Thinking & Why is it Important?](#)" - Harvard Business School

Part 1: What is Design Thinking?

- Students will learn about the basics of design thinking and how it can be applied to their everyday lives to fuel innovation

Part 2: Ideation

- Students will have an opportunity to select a problem from a list provided and brainstorm potential solutions

Part 3: Storyboard Presentation

- Students will select their top idea and create a storyboard to present briefly to the class